

OPENING	TICK IF ART	MIN	NEG DBL THRU	Fera DAMAYANTI - RIANTINI INDONESIA Page 2 of 2			
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PH
1 ♣		3	4♥	11+ HCP;	1♠/1♥/1♣=nat; 1NT=4+♣ 5-8HCP; 2♣=inverted m; 2♦=Both Majors weak; 2♥=5♣+4♥, 7-10; 2♠=6♣+4♥, 7-10; 2NT=6+♣ 0-6HCP; 3♣=6+♣ 7-8HCP*	2♣=PUP 2♦; 2♦=ART FG over 1NT rebid;	4th suit = NF unless; REVERSE; JUMPS=FIT
1 ♦		3	4♥	11+ HCP;	1M=nat; 1NT=4+♣ 5-8HCP; 2♣=F2N/3♣; 2♦=9+HCP; 2♥=5♣+4♥, 7-10; 2♠=6♣+4♥, 7-10; 2NT=4+♦ 0-6HCP; 3♦=4+♦ 7-8HCP;	2♣=PUP 2♦, 2♦=ART FG; Over 2NT Response 3M=SPL; 2WAY CB over 1♦ op; 1♦-2♣- 2♥=4441/4450; 2♠=supp ♣ FG	As over 1♣
1♥		5	4♥	11+ HCP; 5 cd+	semi-F1NT (4-12); 2♣=Art FG; 2♠=GF ♠ SUIT; 2NT=Limit raise, 3♣=supp 4+♥ 6-9; 3♦=any SPL 13+HCP; 3♥=Preemptive; 3♠/3NT/4♣=void ♠/♦/♣10-12 HCP;	1♥-1♠/1NT-2♣=Gazzilli; (Note 6) 1♥-1♠-2NT=6♥+3♠ 14-16	DRURY-FIT 2♣/♦=supp 3/4 cards♥ 9-11; 3♠=NAT; Other Jump=FIT
1♠		5	4♥	11+ HCP; 5 cd+	semi-F1NT (4-12); 2NT=Limit raise, 3♣=supp 4+♠ 6-9; 3♦=any SPL 13+HCP; 3♠=Preemptive; 3♥/4♣=void 10- 12 HCP; 3NT =void ♦10-12HCP	1M-1NT, 2♣=Gazzilli (♣ 11-16HCP or 17+HCP- Note 6); 1♠-1NT-2NT=6+♠+4any 14-16HCP	As over 1♥
1NT			4♥	11+ - 14 HCP 5M possible	2♣=stayman; 2♦=trf ♥ or 3 suiter; 2♥=trf ♠; 2♠=BAL (no M) INV/STRG/2 Minor ; 2NT/3♣=TRF; 3♦=Ask 5cd M, 3M=spl M. 5 ⁺ +4 minors	1NT-TRF-4M =Quantitative with 5M332; 2♦-2♥- 2♠= WALSH (3 suiter); /STAY: 2♠ rebid =Trf ♠; 2♥ rebid=WK Ms NF;	Same as by UPH
2♣	√		4♥	STR, ART; FG	2♦=0/1 CTRL; 2♥=2; 2♠=3+; 2NT=1-loser suit; 3NT=SOL better than 3x; 3x=trf; 4x=broken;	2♣-2♦-2♥=PUPP 2♠, ♥ or STR BAL 25+HCP	Same as by UPH
2♦	√			WK in one Major	2♥/♠=p/c; 2NT=FG; 3♣=TRANSF INV, 3♦=INV bid your suit ♥/♠; 3♥=Preemp P/C; 3♠=INV 6+♠; 3NT=TP; 4♣=Trf Your suit; 4♦=Bid your suit	2♦-2NT-3♣=MAX; 3♦=MIN ♥ SUIT; 3♥=MIN ♠ SUIT; 3NT=AKQxx	
2♥/♠	√			WK 5+♥/♠ and 5+minor	2NT=FG; 3♣=P/C;		
2NT			4♥	20-22HCP; BAL; 5 card any OK	3♣= stay; 3♦/♥ = trf ♥/♠ ; 3♠=Transfer for 3NT(One or both minors); 4♣=Both Majors; 4♠=m's 4♦4♣32; 4NT=QUANT	2NT- 3♣ - 3♦ = No 4+♥ No 5♠; 3♥=4/5 ♥; 3♠ = 5 card ♠ ; 2NT-3♣- 3♦ -3♥ = relay; 3♠ = 4♣ +5♥; 3NT= 4♥ + 5♠	
3x		7		PRE	New=F1; in comp may be L/D; 4♣= Fit SI	Opener's new over F1 resp=SPL	new=L/D
3NT	√	7		GAMBLING sol m, No O/S K/A	All ♣ bids=P/C; 4♦= CTRL ASK; 4M=NAT	HIGH LEVEL BIDDING	
4m	√	7		Namyats, Solid one suiter M No O/S K/A (Note 3)	4m+1/5m= CTRL ; 4NT=Asking Tricks	Many SPL raises and Auto-SPL in STR one-suited hands. RKCB-1430 with trump Queen ask; DOPI; DEPO; 5NT (0/2/4 keys) or higher; 5NT rebid INV seven, asks king cue-bidding; Cheapest=WK est RESP to GSF; Gerber /1NT or 2NT; cue - style; 2nd round CTRL acceptable if suit may be critical; Lighter slam DBL if cue- bid DBL, RDBL=2nd round CTRL.	
4M		7		PREE	New=CTRL ASK (step RESP to ask = 0/2nd/void)		
4NT				Blackwood Aces/askiNg Aces	5♣=No Ace; 5x=Ace x; 5NT=ace♣; 6♣=2 Aces		
5m		7		PRE	New=ask CTRL (step RESP to ask = 0/2nd/void)		

(Note 1) Inverted Minor

1♣	-	2♣	4+♣	No 4M 9+ HCP	1♦	-	2♦	4+♦	No 4M 9+ HCP
2♦	=	G/T			2♥	=	FG 4+♦		
2♥	=	FG, 4+♣	15+PC		2♠	=	G/T		
2♠	=	6♣+5M			2NT	=	15-17 HCP only 3 cd ♦		
2NT	=	15-17 HCP only 3 cd ♣			3♣	=	6♦+5M		
3♣	=	Minimum 5+♣			3♦	=	Minimum 5+♦		
3♦/M	=	SPL			3M	=	SPL		
3NT	=	18-20 only 3cd ♣			3NT	=	18-20 onlu 3 cd ♦		
4♣	=	RKCB ♣			4♦	=	RKCB ♦		

(NOTE 2)

(2♥) - DBL - (Pass)	- 2♠ = WEAK	(2♠) - DBL - (Pass)	- 2NT = PUP 3♣
	- 2NT = PUP 3♣		- 3x = CONST
	- 3m = CONST		- 3♠ = FG, denies 4♥
	- 3♥ = FG, denies 4♠		
	- 3♠ = INV, 5+♠		
	- 3NT = NAT		
	- 4m = 6m/4♠		
(2♥) - DBL - (Pass) - 2NT		(2♠) - DBL - (Pass) - 2NT	
(Pass) - 3♣ - (Pass) - Pass/3♦ = Weak		(Pass) - 3♣ - (Pass) - Pass/3R = Weak	
	- 3♥ = FG, 4+♠		- 3♠ = FG, 4+♠
	- 3♠ = INV, 4♠		- 3NT = NAT, 4+♠
	- 3NT = NAT+4♠		

(Note 3)

4♣	=	sol M, No O/S A/K			
4♣	-	4♦	=	ASK CTRL	4♦ - 4♥ = ASK CTRL
		4NT	=	ASK TRICKS	4NT = ASK TRICKS

ASKING TYPE

1 STEP	=	7 TRICKS
2 STEP	=	7 1/2 TRICKS
3 STEP	=	8 TRICKS

4♣/♦ - (DBL) - Pass	=	As 4♦/♥
		RDBL = PEN ORIENTED
		4♥/♠ = TO PLAY
		4♠/♥ = ASKING BID ♦/♥

(Note 4) Balancing 1NT

1NT - 2♣ (Relay)

2♦ = 11-14 No M

2M = 11-14

2NT = 15-16

Others as 1NT Opening and 2NT Opening

(Note 5) Vs Michael Cue Bid

1♥ - (2♥) - DBL = Please help me to penalize them

1♠ - (2♠) - DBL = Please help me to penalize them

2♠ = Limit raise

2NT = Transfer ♣

2NT = Transfer ♣

3♣ = Transfer ♦

3♣ = Transfer ♦

3♦ = FG raise (15+HCP with supp ♠)

3♦ = FG raise (15+HCP Lower stronger)

3♥ = Limit raise

3♥ = NF NAT

3♠ = competitive

3♠ = Splinter ♠

3NT = To Play

3NT = To Play

4♣ = 12-14 HCP with supp ♠

4♣ = 12-14HCP with ♥ supp

4♦ = Splinter ♦

4♦ = Splinter ♦

4♥ = Splinter ♥

(Note 6) Gazzilli

1♥ - 1♠

1♥ - 1NT

2♣ - Gazzilli (ANY 17+ or 3♣ 11-16)

2♣ - Gazzilli (ANY 17+ or 3♣ 11-16)

- 2♦ Relay bid (8+HCP)

- 2♦ Relay bid (8+HCP)

2♥ - 5+♥ and 3+♣, 11-15 HCP

2♥ - 5+♥ and 2+♣, 11-16 HCP

2♠ - 5+♥ and 3+♠, 17+ HCP

2♠ - 5+♥ and 4♣/♦, 17+ HCP

2NT- 6♥+4m 17+ HCP

2NT- Balance 5-3-3-2, 16-17 HCP

3♣ - 5+♥ and 4+♣, 17+ HCP

3♣ - 5+♥ and 5+♠, 17+ HCP

3♦ - 5+♥ and 4+♦, 17+ HCP

3♦ - 5+♥ and 5+♦, 17+ HCP

3♥ - 6+♥, no 3-cd ♠, 17+ HCP

3♥ - 6+♥, 17+ HCP

3♠ - 3♠, 5♥, and 3♣, 15-16 HCP

3♠ - 6♥ and 5♠, strong hand

3NT- Balance (5-3-3-2), 17-19 HCP

3NT- Balance (5-3-3-2), 18-19 HCP

1♥ - 1♠

1♥ - 1NT

2♣ - Gazzilli (ANY 17+ or 3♣ 11-16)

2♣ - Gazzilli (ANY 17+ or 3♣ 11-16)

- 2♥ To Play 2/3-cd ♥, no extra

- 2♥ To Play 2/3-cd ♥, no extra

- 2♠ 5+♠, short ♥ To Play

- 2♠ 5+♦ and 4+♠

- 2NT 5+♦, Sign Off

- 2NT Both minor, Sign Off

- 3♣ 5+♠, Sign Off

- 3♣ 6+♠, Sign Off

- 3♦ 5♠ and 5♦, 8-10 HCP

- 3♦ 6+♦, Sign Off

- 3♥ Limit raise, 3-cd ♥, 9-11 HCP

- 3♥ Limit raise, 3-cd ♥, 9-11 HCP

- 3♠ INV, 6+♠, 9-11 HCP

- 3♠ 5+♠ and short ♠, 9-11 HCP

- 3NT 5+♠ and short ♥, 9-11 HCP

(Note 7) ESCAPING From 1NT DOUBLED

Pass	F to RDBL	1NT - (DBL) - Pass - (Pass)
RDBL =	PUP ♣	RDBL - (Pass) - Pass = To Play
2♣ =	♣ + others	2♣ = any 4333
2♦ =	♦ + ♥	2♦ = ♦+♠
2♥ =	♥ + ♠	2♥ = 5♥ INV
2♠ =	♠ only	2♠ = 5♠ INV
2NT =	PRE Both m's or Both M's	2NT = TRF, 6♣ INV
3m =	PRE m	3♣ = TRF, 6♦ INV
3M =	PRE M	3♦ = TRF, 6♥ INV
3NT =	PRE with both ms	3♥ = TRF, 6♠ INV
1NT - (DBL) - RDBL - (Pass)		1NT - (DBL) - RDBL - (Pass)
2♣	Pass = ♣ Nat	2♣ - (Pass) - 2♣
	2♦ = ♦ Nat	2NT
	2♥ = ♥ Nat	3♣ = FG, ♣+♠
	2♠ = Art, FG 2-suiter	3♦ = FG, ♠+♥
	2NT = TRF ♣, FG	3♥ = FG, ♦+♥
	3♣ = TRF ♦, FG	3♠ = FG, ♣+♦
	3♦ = TRF ♥, FG	
	3♥ = TRF ♠, FG	
	3♠ = FG, ♥+♣	
	3NT = FG, ♠+♦	
1NT - (Pass) - Pass - (DBL)		
Escape using DON'T		